

# A new algorithm for topology optimization using a level-set method

Samuel Amstutz<sup>a,\*</sup>, Heiko Andrä<sup>b</sup>

<sup>a</sup> *Johann Radon Institute for Computational and Applied Mathematics (RICAM), Austrian Academy of Sciences, Altenbergerstrasse 69, A-4040 Linz, Austria*

<sup>b</sup> *Fraunhofer Institut für Techno- und Wirtschaftsmathematik, Fraunhofer-Platz 1, D-67663 Kaiserslautern, Germany*

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## Abstract

The level-set method has been recently introduced in the field of shape optimization, enabling a smooth representation of the boundaries on a fixed mesh and therefore leading to fast numerical algorithms. However, most of these algorithms use a Hamilton–Jacobi equation to connect the evolution of the level-set function with the deformation of the contours, and consequently they can hardly create new holes in the domain (at least in 2D). In this work, we propose an evolution equation for the level-set function based on a generalization of the concept of topological gradient. This results in a new algorithm allowing for all kinds of topology changes.

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## 1. Introduction

Many methods have been worked out for the automatic optimization of elastic structures. The oldest and most popular one, the so-called classical shape optimization method [22,29], is based on the computation of the sensitivity of the criterion of interest with respect to a smooth variation of the boundary. Its main drawback is that it does not allow any topology changes. To overcome this limitation, relaxed formulations using e.g. the homogenization theory have been introduced [1,2,6,11,12,19]. However, these methods are mainly restricted to linear elasticity and particular objective functions. Despite their high computational cost, stochastic algorithms (like genetic algorithms, see e.g. [20]) can be used to deal with more general situations, or when practical reasons make difficult a sensitivity computation (for instance the adjoint state may not be easily computable).

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\* Corresponding author.

E-mail addresses: [samuel.amstutz@oeaw.ac.at](mailto:samuel.amstutz@oeaw.ac.at) (S. Amstutz), [andrae@itwm.fraunhofer.de](mailto:andrae@itwm.fraunhofer.de) (H. Andrä).

The level-set method, which has several advantages, was instigated by Osher and Sethian [24] for numerically tracking fronts and free boundaries, and recently introduced in the field of shape optimization [4,5,13,23,26,31]. First, its main feature is to enable an accurate description of the boundaries on a fixed mesh. Therefore it leads to fast numerical algorithms. Second, its range of application is very wide, since the front velocity can be derived from the classical shape sensitivity. Finally, it can handle some topology changes. Indeed, within the usual framework of the control of the level-set function by a Hamilton–Jacobi equation, the merging and cancellation of holes prove to occur in a natural way. Conversely, the nucleation of new holes seems to be rather unlikely in practical situations. In 3D, holes can still appear by pinching two boundaries, but this process is impossible in 2D. It follows that the obtained design is strongly dependent on the initial guess in this case.

Besides, the notion of topological gradient [17,21,25,28] has been devised to measure the sensitivity of a criterion with respect to the size of a small hole created around a given point of the domain. This concept gave rise to another class of optimal design algorithms. In structural optimization, one usually uses a fixed point method of the type

$$\Omega_{k+1} := \{x \in \Omega_k, g_k(x) > c_k\}, \quad k = 0, 1, 2, \dots, \tag{1}$$

where  $g_k$  denotes the topological gradient computed in the domain  $\Omega_k$  and  $c_k < 0$  is a threshold playing the role of a step size (see [17,16]). The main drawback of this procedure is its inability to add matter in some places where it has been removed “by mistake” at previous iterations.

In this paper, we propose a modification of (1) based on a generalization of the concept of topological gradient and the representation of the domain by a level-set function possibly different from this quantity. This results in a new algorithm allowing for all kinds of topology changes. Its convergence to a (local) minimum is illustrated by several numerical experiments performed in the contexts of structural mechanics and porous medium flows. Unlike other algorithms which have been developed on the same purpose [3,14,32], we have completely abandoned the Hamilton–Jacobi equation, getting quite far from the usual notion of “level-set method”.

### 2. Presentation of a model problem

Let  $D$  be a smooth domain of  $\mathbb{R}^d$  ( $d = 2$  or  $3$ ) and  $\Omega$  be a smooth subdomain of  $D$  occupied by a linear isotropic elastic material. The latter stands for the design domain, i.e. the domain we want to optimize, whereas the former is a fixed set meant to define the maximum bulk of the structure as well as to serve as a computational box. The boundary  $\partial D$  of  $D$  is made of the three disjoint parts

$$\partial D = \Gamma_D \cup \Gamma_F \cup \Gamma_N,$$

with  $\Gamma_D$  of nonzero Lebesgue measure. We assume that the boundary of  $\Omega$  satisfies

$$\partial \Omega = (\Gamma_D \cap \partial \Omega) \cup \Gamma_F \cup (\Gamma_N \cap \partial \Omega) \cup \Gamma_0,$$

where  $\Gamma_0 = \partial \Omega \cap D$  (see Fig. 1). For a given load  $\varphi \in (H^{-1/2}(\Gamma_F))^d$ , the mixed boundary value problem (b.v.p.) for the displacement  $u_\Omega$  reads as follows in linear elasticity:

$$\begin{cases} -\operatorname{div}(Ae(u_\Omega)) = 0 & \text{in } \Omega, \\ u_\Omega = 0 & \text{on } \Gamma_D \cap \partial \Omega, \\ (Ae(u_\Omega))n = \varphi & \text{on } \Gamma_F, \\ (Ae(u_\Omega))n = 0 & \text{on } (\Gamma_N \cap \partial \Omega) \cup \Gamma_0. \end{cases} \tag{2}$$

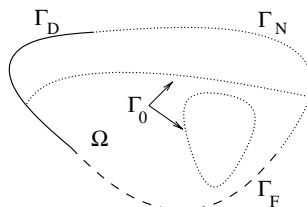


Fig. 1. The working domain  $D$ .

In this system,  $A$  denotes the Hooke’s tensor of the material and  $e(u_\Omega)$  denotes the linearized strain tensor. Note that the part  $\Gamma_F$  of the border where the load is applied is prescribed.

To fix ideas, we consider a criterion  $j(\Omega)$  made of the compliance complemented with a term accounting for the weight of the structure, i.e.

$$j(\Omega) = J(u_\Omega) + \ell|\Omega|, \tag{3}$$

where the functional  $J$  is defined on  $(H^1(\Omega))^d$  by

$$J(u) = \int_{\Gamma_F} \varphi \cdot u \, ds \tag{4}$$

and  $|\Omega|$  is the Lebesgue measure of  $\Omega$ . The constant  $\ell > 0$  is given and can be interpreted as a Lagrange multiplier. Due to the Green’s formula, the compliance can also be computed by

$$J(u_\Omega) = \int_{\Omega} Ae(u_\Omega) : e(u_\Omega) \, dx. \tag{5}$$

However, we will prefer the formulation (4) which turns out to be more convenient from the numerical point of view. We are interested in the topological shape optimization problem

$$\inf_{\Omega \in \mathcal{U}_{ad}} j(\Omega),$$

with

$$\mathcal{U}_{ad} = \{\Omega \subset D, \Gamma_F \subset \partial\Omega, \text{meas}(\Gamma_D \cap \partial\Omega) \neq 0\}.$$

By (5) and the Korn’s inequality,  $j(\Omega) \geq 0$  and the above infimum exists in  $\mathbb{R}_+$ , but it is generally not attained in this set of admissible domains. Nevertheless, the algorithm we will present only requires the existence of a local minimum.

To avoid remeshing, the elasticity problem (2) is approximated for  $\varepsilon \rightarrow 0$  by the following b.v.p. with variable coefficients, formulated in the fixed domain  $D$ :

$$\begin{cases} -\text{div}(\tilde{\alpha}Ae(u_\Omega)) = 0 & \text{in } D, \\ u_\Omega = 0 & \text{on } \Gamma_D, \\ (Ae(u_\Omega))n = \varphi & \text{on } \Gamma_F, \\ (Ae(u_\Omega))n = 0 & \text{on } \Gamma_N, \end{cases} \tag{6}$$

with

$$\tilde{\alpha} = \begin{cases} 1 & \text{in } \Omega, \\ \varepsilon & \text{in } D \setminus \overline{\Omega}. \end{cases} \tag{7}$$

The constant  $\varepsilon$  must be chosen small enough to mimic Problem (2) with a suitable accuracy. In the computations presented in Sections 4 and 5, a fixed value  $\varepsilon = 10^{-3}$  has been used.

### 3. Description of the algorithm

#### 3.1. Topological sensitivity

At a point  $x \in \Omega$ , the topological gradient  $g(x)$  is a number that measures the sensitivity of the criterion  $j(\Omega)$  with respect to the creation of a small hole around  $x$ . More precisely, it is defined by the topological asymptotic expansion

$$j(\Omega \setminus \overline{B(x, \rho)}) - j(\Omega) = f(\rho)g(x) + o(f(\rho)), \tag{8}$$

where  $B(x, \rho)$  is the ball of center  $x$  and radius  $\rho$  and  $f(\rho)$  is a smooth positive function going to zero with  $\rho$ . In this work, only circular or spherical holes are considered although such an expansion can be obtained for arbitrary shaped holes and also for cracks.

Actually, in our algorithm, it is interesting to consider not the creation of a real hole but the insertion of the soft material we have introduced to simulate void. As expected, the comparison of the corresponding asymptotic expansions shows that the sensitivities with respect to both kinds of perturbation tend to be identical when the density  $\varepsilon$  tends to zero. However, the advantage of this approach is that it allows for the opposite operation, i.e. to strengthen the weak phase.

In [8], the asymptotic expansion (8) has been generalized to the case where the density  $\tilde{\alpha}$  inside the ball  $B(x, \rho)$  is shifted from its initial value  $\alpha_0$  into the new value  $\alpha_1$ . By using the expression of the elastic moment tensor calculated in [7], the following functions have been obtained in linear elasticity 2D plane strain:

$$\begin{cases} f(\rho) = |B(x, \rho)|, \\ g(x) = \frac{r-1}{\kappa r+1} \frac{\kappa+1}{2} \left[ 2\sigma(u_\Omega) : e(v_\Omega) + \frac{(r-1)(\kappa-2)}{\kappa+2r-1} \text{tr}\sigma(u_\Omega) \text{tr}e(v_\Omega) \right] + \ell\delta, \end{cases}$$

with

$$r = \frac{\alpha_1}{\alpha_0}, \quad \kappa = \frac{\lambda + 3\mu}{\lambda + \mu}.$$

The constants  $\lambda$  and  $\mu$  are the Lamé coefficients and the stress tensor  $\sigma(u_\Omega)$  is computed with the local density at the point  $x$ . In plane stress,  $\lambda^* = 2\mu \lambda / (\lambda + 2\mu)$  must be substituted for  $\lambda$ . The displacement field  $v_\Omega$  is the adjoint state and the binary variable  $\delta$  is introduced for convenience to indicate the sense of the variation of surface of  $\Omega$ :

$$\delta = \begin{cases} -1 & \text{if } |\Omega| \text{ is decreased (creation of a hole),} \\ +1 & \text{if } |\Omega| \text{ is increased (addition of matter).} \end{cases} \quad (9)$$

For the cost functional (4), the problem is well-known to be self-adjoint, i.e.  $v_\Omega = -u_\Omega$ .

In our case,  $\alpha_0$  and  $\alpha_1$  can only take the values 1 and  $\varepsilon$ . When  $\alpha_0 = 1$ , the only perturbation possible is the creation of a hole, which means that  $\alpha_1 = \varepsilon$ ,  $r = \varepsilon$  and  $\delta = -1$ . The associated gradient is

$$g_-(x) = \frac{\varepsilon - 1}{\kappa\varepsilon + 1} \frac{\kappa + 1}{2} \left[ 2\sigma(u_\Omega) : e(v_\Omega) + \frac{(\varepsilon - 1)(\kappa - 2)}{\kappa + 2\varepsilon - 1} \text{tr}\sigma(u_\Omega) \text{tr}e(v_\Omega) \right] - \ell.$$

When  $\alpha_0 = \varepsilon$ , we have to consider a reinforcement, i.e.  $\alpha_1 = 1$ ,  $r = 1/\varepsilon$  and  $\delta = +1$ . The associated gradient is

$$g_+(x) = \frac{1 - \varepsilon}{\kappa + \varepsilon} \frac{\kappa + 1}{2} \left[ 2\sigma(u_\Omega) : e(v_\Omega) + \frac{(1 - \varepsilon)(\kappa - 2)}{\kappa\varepsilon + 2 - \varepsilon} \text{tr}\sigma(u_\Omega) \text{tr}e(v_\Omega) \right] + \ell.$$

As said before,  $g_-$  as well as  $g_+$  can be accurately computed by taking  $\varepsilon = 0$  in the above expressions. We define the quantity

$$\tilde{g}(x) = \begin{cases} -g_-(x) & \text{if } x \in \Omega, \\ g_+(x) & \text{if } x \in D \setminus \overline{\Omega} \end{cases} \quad (10)$$

that measures the sensitivity of the criterion  $j(\Omega)$  with respect to an oriented shift of the density. It follows that a necessary local minimality condition for the approximated problem (6) is

$$\begin{cases} \tilde{g}(x) \leq 0 & \text{in } \Omega, \\ \tilde{g}(x) \geq 0 & \text{in } D \setminus \overline{\Omega}, \end{cases} \quad (11)$$

and that a sufficient local minimality condition for this class of domain perturbations is

$$\begin{cases} \tilde{g}(x) < 0 & \text{in } \Omega, \\ \tilde{g}(x) > 0 & \text{in } D \setminus \overline{\Omega}. \end{cases} \quad (12)$$

### 3.2. Representation by a level-set function

As it is common in level-set methods, we introduce a fictitious time  $t$  and we consider a family of domains  $(\Omega(t))_{t \geq 0}$ . This family is represented by a level-set function  $\psi : \mathbb{R} \times D \rightarrow \mathbb{R}$  such that

$$\begin{cases} \psi(t, x) < 0 \iff x \in \Omega(t), \\ \psi(t, x) > 0 \iff x \in D \setminus \overline{\Omega(t)}, \\ \psi(t, x) = 0 \iff x \in \Gamma_0(t). \end{cases} \tag{13}$$

For our topological shape optimization problem, we choose  $\psi$  as a design variable. We denote by  $\tilde{g}(t, x)$  the generalized topological gradient associated to the domain  $\Omega(t)$  and computed at the point  $x$ . Our algorithm is motivated by the following remarks.

- (1) In the domain  $\Omega(t)$ , one would like to increase the level-set function (in order to push it in the direction where holes appear) where  $g_- < 0$ , i.e.  $\tilde{g} > 0$ . Conversely, in  $D \setminus \Omega(t)$ , one would like to decrease the level-set function where  $g_+ < 0$ , i.e.  $\tilde{g} < 0$ . Thus a natural algorithm would be to control the level-set function by the differential equation

$$\frac{\partial \psi}{\partial t} = \tilde{g}.$$

Unfortunately, since  $\tilde{g}$  is not bound to vanish at an optimum, this algorithm will generally diverge.

- (2) The level-set function represents the same domain when it is multiplied by a positive constant. Therefore it may be beneficial for the stability of the algorithm to get rid of this useless degree of freedom by imposing e.g. that a certain norm of the level-set function is preserved.
- (3) At a (local) minimum of the objective function, if the optimality conditions (12) are satisfied, then the generalized topological gradient can be used as a level-set function to represent the corresponding domain.

Therefore, instead of governing the evolution in time of the level-set function by a Hamilton–Jacobi equation propagating the interface  $\Gamma_0(t)$ , we propose the equations

$$\psi(0, \cdot) \in \mathcal{S}, \tag{14}$$

$$\frac{\partial \psi}{\partial t} = P_{\psi^\perp}(\tilde{g}) \quad \forall t \geq 0, \tag{15}$$

where  $P_{\psi^\perp}$  is the orthogonal projector onto the orthogonal complement of  $\psi$ , i.e.

$$P_{\psi^\perp}(\tilde{g}) = \tilde{g} - \frac{(\tilde{g}, \psi)}{\|\psi\|^2} \psi.$$

In the above relations, the inner product  $(\cdot, \cdot)$ , the norm  $\|\cdot\|$  as well as the unit sphere  $\mathcal{S}$  refer to the Hilbert space  $L^2(D)$ . This choice will be explained later on. The solution of (14), (15) satisfies the following outstanding properties.

- (1) It comes straightforwardly (i.e. by multiplying both sides of Eq. (15) in the sense of the inner product by  $\psi$ ) that
 
$$\psi(t, \cdot) \in \mathcal{S} \quad \forall t \geq 0.$$
- (2) If  $\psi$  tends to a stationary point and if the topological gradient  $\tilde{g}$  at that point is nonzero, then it is a local optimum of the topological shape optimization problem. Indeed, the relation  $P_{\psi^\perp}(\tilde{g}) = 0$  implies the existence of a real number  $s$  such that  $\tilde{g} = s\psi$ . If  $s > 0$ , then the conditions (12) are fulfilled and we are in the presence of a local minimum. If  $s < 0$ , then a local maximum has been reached. However this latter situation is highly unlikely since the algorithm is constructed in order to decrease the criterion.

### 3.3. Numerical algorithm

Let us first focus on the time discretization. We consider a sequence  $(t_i)_{i \in \mathbb{N}}$  such that the variation of the topological gradient can be neglected in the interval  $[t_i, t_{i+1}]$ . In this way, (15) can be solved analytically in the interval  $[t_i, t_{i+1}]$  (Euler’s scheme on the sphere): there exists an angle  $\xi_i \in [0, \theta_i]$  such that

$$\psi_{i+1} = \cos \zeta_i \cdot \psi_i + \sin \zeta_i \cdot \frac{P_{\psi_i^\perp}(\tilde{g}_i)}{\|P_{\psi_i^\perp}(\tilde{g}_i)\|}. \quad (16)$$

The notations  $\psi_i(x) = \psi(t_i, x)$  and  $\tilde{g}_i(x) = \tilde{g}(t_i, x)$  are used, and  $\theta_i$  is the non-oriented angle between the vectors  $\psi_i$  and  $\tilde{g}_i$ , i.e.

$$\theta_i = \arccos \frac{(\psi_i, \tilde{g}_i)}{\|\tilde{g}_i\|}.$$

For numerical purposes, we have interest to make the change of variable

$$\zeta_i = \kappa_i \theta_i, \quad \kappa_i \in [0, 1].$$

By using trigonometric formulas we arrive easily at the relation

$$\psi_{i+1} = \frac{1}{\sin \theta_i} \left[ \sin((1 - \kappa_i)\theta_i) \cdot \psi_i + \sin(\kappa_i\theta_i) \cdot \frac{\tilde{g}_i}{\|\tilde{g}_i\|} \right]. \quad (17)$$

In this expression, the time has disappeared and  $\kappa_i$  plays the role of step size. Like in most optimization methods, this step size ought to be chosen in an adaptive way, in that we do not know a priori to which extent the sensitivity (here the topological gradient, which by definition is a local indicator) can be trusted. Since the evaluation of the objective function may be very costly from a computational point of view, a precise line search for the optimal step is generally inappropriate. We adopt the technique of [5] consisting merely in reducing the step if the criterion increases. Therefore, it is important to check that the level-set function is somehow evolving along a descent direction. This is the goal of the following discussion. Consider that, for a sufficiently small value of  $\kappa_i$ , the computation of  $\psi_{i+1}$  by (17) leads to the creation of a small hole around a point  $\tilde{x} \in \Omega_i$ . So we have  $\psi_i(\tilde{x}) < 0$  and  $\psi_{i+1}(\tilde{x}) > 0$ . From (17) it comes straightforwardly that  $\tilde{g}_i(\tilde{x}) > 0$  (we recall that  $\theta_i \in [0, \pi]$ ), which means that  $g_i^-(\tilde{x}) < 0$ . In the same way we obtain that an addition of matter around some point  $\tilde{x} \in D \setminus \overline{\Omega_i}$  can only occur if  $g_i^+(\tilde{x}) < 0$ . In both cases the criterion should decrease.

Let us now discuss the spatial discretization. Let  $\mathcal{U}_h$  be a finite dimensional subspace of  $L^2(D)$ , endowed with the induced inner product of  $L^2(D)$ . The design variable of the discretized problem is a level-set function  $\psi$  living in the unit ball  $\mathcal{S}_h$  of  $\mathcal{U}_h$ . However, it is very important for the smoothness of the shape that the level-set function is continuous across the interface  $\partial\Omega_\tau$ . For this reason we construct  $\mathcal{U}_h$  with the help of  $P_1$  finite elements. Of course, higher order finite elements would also be possible. From the observation that, on the one hand, the numerical resolution of (6) is predominant in the global computational cost and, on the other hand, instabilities may occur if the solution has less degrees of freedom than the level-set function, we use the same mesh and the same finite elements for solving the PDE as for describing the level-set function. In the cells that are crossed by the curve of equation  $\psi = 0$ , the density  $\tilde{\alpha}$  in (6) is computed by linear interpolation. The resulting topological gradient is interpolated the other way round, i.e. from the centers of the cells to the nodes, so that we get out a function  $\tilde{g} \in \mathcal{U}_h$ . Beyond the technical aspects of the implementation, this smoothing of the topological gradient is necessary because the exact function defined by (10) may have a jump across the boundary, which is very undesirable from the point of view of the evolution of the interface and would lead to a discontinuous level-set function after convergence. Nevertheless, its variation remains sharp, which justifies the use of the  $L^2$  scalar product for the projection. Furthermore, let us recall that such a filtering of the sensitivity has been widely adopted in shape and topology optimization (see e.g. [27,9]) because of its regularizing effect. This latter effect is particularly appreciated in topology optimization algorithms allowing nucleations which, to the best of our knowledge, are all unable to handle a perimeter penalization.

From the remarks above, we propose the following algorithm. For notational simplicity, all indexes  $h$  referring to a finite element approximation are omitted.

- (1) Choose an initial level-set function  $\psi_0 \in \mathcal{S}$  and an initial step  $\kappa_0$ .
- (2) Iterate until target is reached:
  - construct the domain  $\Omega_i$  by (13),
  - solve the elasticity problem (6) and compute the topological gradient  $\tilde{g}_i$  by (10),
  - update the level-set function by (17) with a step  $\kappa_i$  chosen according to the previous iteration and possibly decreased until the criterion decreases.

In order to reduce the computational cost and, in the same time, to improve the robustness with respect to local minima, we have observed that it is generally beneficial to split the optimization process in several stages associated to different levels of accuracy. In this framework we start with a fairly coarse mesh and, after convergence (i.e. the design does not evolve any more), this mesh is refined, the level-set function is projected onto this new mesh and the optimization is restarted in this new configuration. This procedure is iterated until the desired accuracy is reached. In our computations, we performed simply a uniform mesh refinement although some kind of adaptivity might be profitable (see e.g. [30]).

The following section is devoted to the validation of the algorithm on classical examples. A more complex problem is addressed in Section 5.

## 4. Numerical examples in linear elasticity

### 4.1. Cantilever

The first example is the long cantilever problem that has been treated e.g. in [5,3]. The computational box  $D$  is a rectangle of size  $2 \times 1$  with an homogeneous Dirichlet condition on the left side and a vertical pointwise unitary load applied at the middle of the right side (see Fig. 2). To enable the comparison with the results obtained in [5,3], we have taken the same value  $\ell = 100$  and a material with the same elastic parameters, namely the Young's modulus  $E = 1$  and the Poisson's ratio  $\nu = 0.3$ . We present four computations.

In the first case the level-set function is initialized by the constant  $\psi(0, x) = -1/\sqrt{|D|}$ . Thus the initial domain  $\Omega_0$  is the whole box  $D$ . A mesh consisting of 4193 nodes is used during the whole optimization process. It is built so as to preserve the symmetry of the problem, otherwise little dissymmetries may occur (see the examples of Sections 4.4 and 5). The obtained design is represented in Fig. 3. In the second case, we start with a coarse mesh (1073 nodes). After convergence (iteration 13), this mesh is uniformly refined, so that we obtain the same mesh as in the first case, and the optimization is pursued on this mesh. Fig. 4 shows the designs obtained at the end of each stage. Fig. 5 shows the corresponding level-set functions. In the other two cases,  $\Omega_0$  is an half-width horizontal strip (see Fig. 6) and  $\psi_0$  is a negative constant inside this strip, a positive constant outside. Again, we present the results of computations performed on a single mesh and on two consecutive meshes (Fig. 7). Comparative convergence histories of the criterion  $j(\Omega_i)$  and of the angle  $\theta_i$  are illustrated in Fig. 8. The CPU times needed for those computation on a Intel Dual Xeon processor at 2.8 GHz are reported in Table 1.

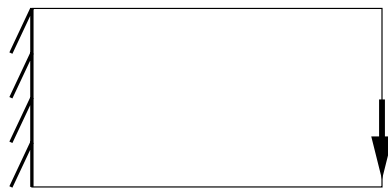


Fig. 2. Boundary conditions for the cantilever.

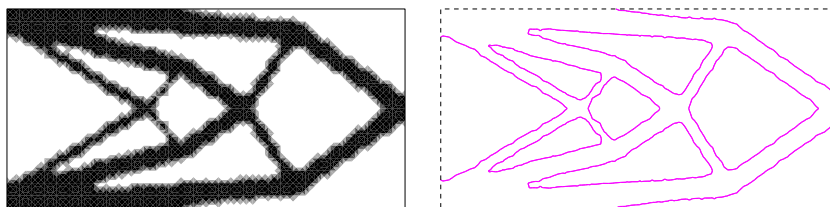


Fig. 3. Iteration 25 of the cantilever with full domain initialization, the whole optimization being performed on a single mesh: material density (left) and iso-value zero of the level-set function (right).



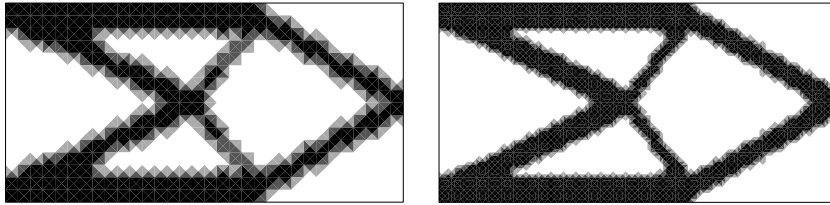


Fig. 4. Iteration 13 (coarse mesh, last iteration before refinement) and 19 of the cantilever with full domain initialization.

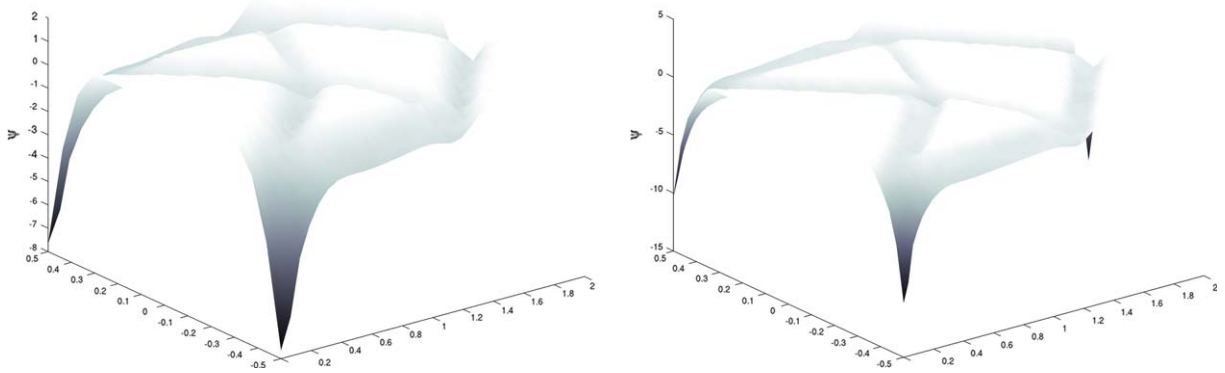


Fig. 5. Level-set function corresponding to the designs of Fig. 4.

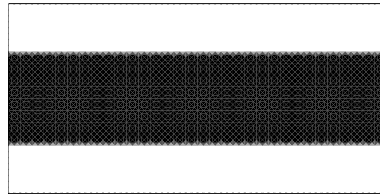


Fig. 6. Half-width initialization.

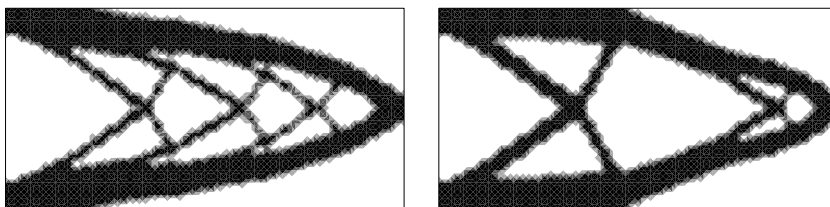


Fig. 7. Iterations 38 (one stage) and 37 (two stages) of the cantilever initialized as in Fig. 6.

Here are a few remarks concluding this first series of computations. First, the criterion is monotonically decreasing, this property being enforced by the algorithm, except after a mesh refinement where it may slightly increase. Second,  $\theta_i$  does not tend exactly to zero because of the discretization but small values (comprised between  $2^\circ$  and  $4^\circ$ ) are always reached. Third, at locations of stress concentration, the level-set function has peaks due to peaks of the topological gradient. Nevertheless, for a given mesh, those peaks are bounded and, as far as we have observed, they have no bad effect on the optimization process. Finally, we observe that the obtained designs depend strongly on the initialization as well as on the mesh used, even if the values of the objective function are close. However, the trivial full domain initialization provides the best and the least time consuming results, which is due to the fact the topological gradient is by nature devoted to remove matter. Starting the optimization with a rather coarse mesh tends to favor “simple” structures, which is often appreciated.



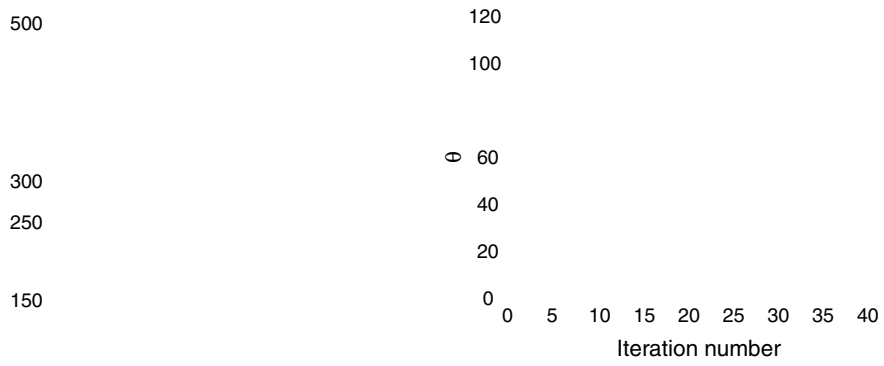


Fig. 8. Convergence histories of the criterion  $j(\Omega)$  (left) and of the angle  $\theta$  expressed in degrees (right), for the examples of Figs. 3, 4 and 7 represented by a solid, dotted, dashed and dash-dotted line, respectively.

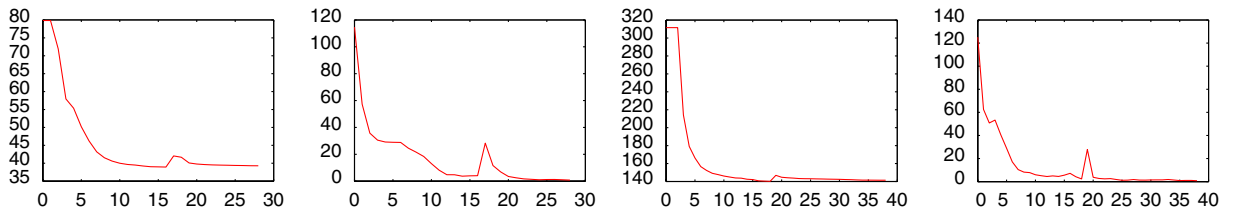
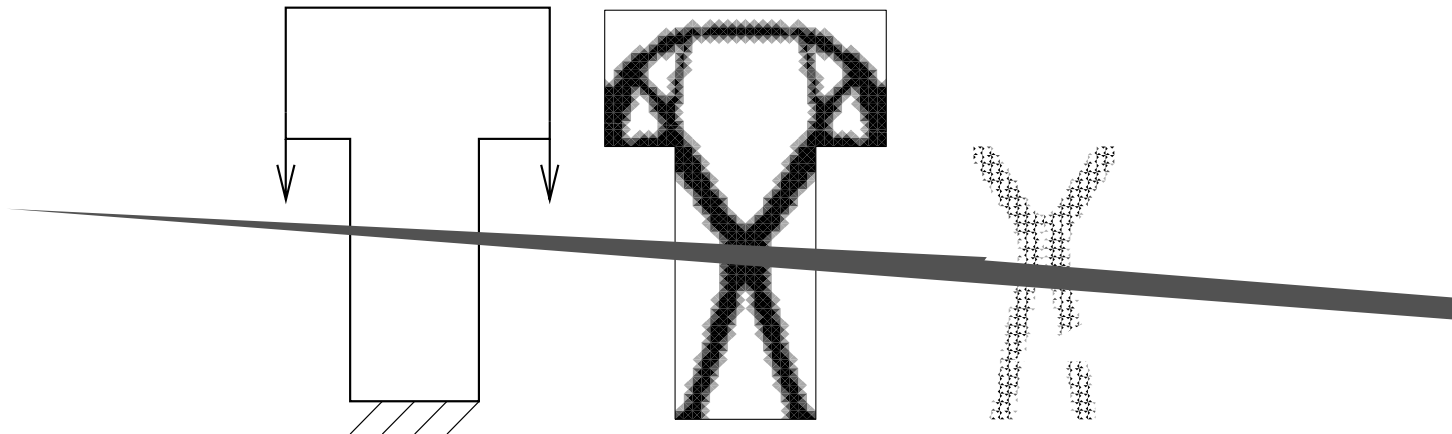


Fig. 11. Convergences histories of the criterion  $j(\Omega)$  and of the angle  $\theta$  expressed in degrees for the bridge: single load case (left) and multiple loads case (right).

### 4.3. Mast

This example is taken from [3]. The working domain is T-shaped with the vertical branch of size  $2 \times 4$  and the horizontal one of size  $4 \times 2$ . The bottom of the vertical branch is fixed and, again, we consider a single load case, with Lagrange multiplier  $\ell = 15$  and a triple load case (modeling the wind effect) with  $\ell = 200$ . Two meshes with 2159 and 8353 nodes are handled successively. The results are depicted on Figs. 12–14.



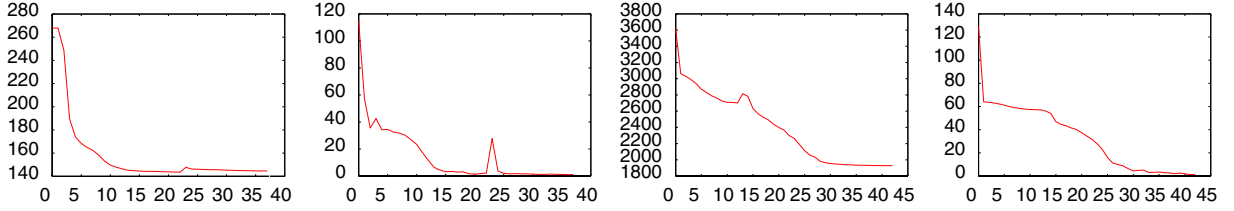


Fig. 14. Convergences histories of the criterion  $j(\Omega)$  and of the angle  $\theta$  expressed in degrees for the mast: single load case (left) and multiple loads case (right).

#### 4.4. Gripping mechanism

This is again a classical test case that has been treated for instance in [5,3]. The location of the external forces is split into two regions  $\Gamma_{F1}$  and  $\Gamma_{F2}$  supporting a load  $\varphi_1$  and  $\varphi_2$ , respectively (see Fig. 15). Free boundary conditions are prescribed elsewhere. Unlike all previous examples, we are not interested here in compliance minimization. We still consider a criterion  $j(\Omega)$  of the form (3), but for the functional

$$J(u) = \beta_1 \int_{\Gamma_{F1}} \varphi_1 \cdot u \, ds + \beta_2 \int_{\Gamma_{F2}} \varphi_2 \cdot u \, ds,$$

with fixed coefficients  $\beta_1$  and  $\beta_2$ . In this case, the evaluation of the topological gradient requires the solution of an adjoint problem. Fig. 16 shows the results of two computations performed with the following sets of parameters:  $\varphi_1 = -10n$  ( $n$  denoting the outward unit normal),  $\varphi_2 = -n$ ,  $\beta_1 = 0.1$ ,  $\beta_2 = 1$ ,  $\ell = 0.3$  for the first configuration (left),  $\varphi_1 = -n$ ,  $\varphi_2 = -10n$ ,  $\beta_1 = 1$ ,  $\beta_2 = 0.1$ ,  $\ell = 0.3$  for the second one (right). Since thin structures are needed to obtain an efficient mechanism, we use a quite fine mesh of 8731 nodes during the whole optimization process.

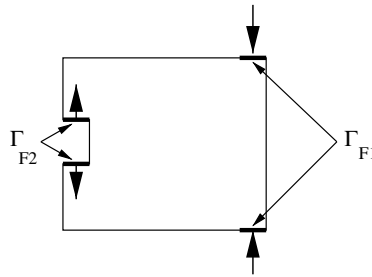
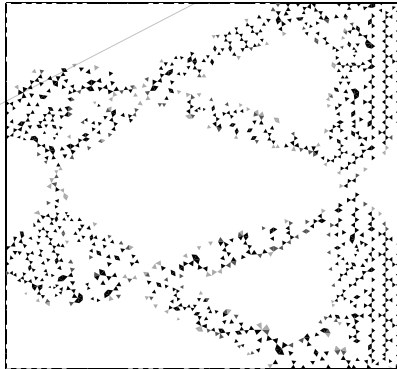


Fig. 15. Boundary conditions for the gripping mechanism.



### 5. A multidisciplinary problem: optimization of a ceramic filter

#### 5.1. Introduction

This problem concerns the optimal design of a certain class of waste water ceramic filters, which basically operate as follows (see Fig. 17). Thanks to an appropriate housing, the waste water is distributed all around the external surface of the filter, which has the shape of an elliptic cylinder. Due to high pressure gradients, the fluid crosses the porous medium and the filtered water reaches the top of the device through some vertical channel(s). The issue consists in determining the number, the location and the shape of these channels such that they allow for a maximal flow rate provided that the structure does not break on the effect of the pressure.

#### 5.2. Mathematical model

We consider a 2D model by taking an horizontal cross-section. Therefore our computational domain  $D$  is an ellipse. To simplify the writing, since the boundary conditions on the external border are everywhere of Neumann type, we denote by  $\Gamma$  the boundary of  $D$ .

The behavior of the fluid is modeled by the Stokes–Brinkman system [18]:

$$\begin{cases} -\eta\Delta U_\Omega + \eta\tilde{k}^{-1}U_\Omega + \nabla p_\Omega = 0 & \text{in } D, \\ \operatorname{div} U_\Omega = \tilde{s} & \text{in } D, \\ \eta\nabla U_\Omega \cdot n - p_\Omega n = -p_{\text{out}}n & \text{on } \Gamma, \end{cases} \tag{18}$$

where  $U_\Omega$  and  $p_\Omega$  stand for the velocity and the pressure fields,  $p_{\text{out}}$  is the outside pressure,  $\eta$  is the dynamic viscosity of the fluid and the tilde quantities are defined by

$$\tilde{k}^{-1} = \begin{cases} k^{-1} & \text{in } \Omega, \\ 0 & \text{in } D \setminus \overline{\Omega}, \end{cases} \quad \tilde{s} = \begin{cases} 0 & \text{in } \Omega, \\ s & \text{in } D \setminus \overline{\Omega}. \end{cases}$$

The letter  $k$  denotes the permeability of the porous medium and  $s$  is a sink term simulating the vertical flow. In our model,  $s$  is a prescribed negative constant.

The displacement field  $u_\Omega$  of the structure is computed through the following equations, with the same notations as in (6):

$$\begin{cases} -\operatorname{div} (\tilde{\alpha}Ae(u_\Omega)) = -\nabla p_\Omega & \text{in } D, \\ (Ae(u_\Omega))n - p_\Omega n = -p_{\text{out}}n & \text{on } \Gamma. \end{cases} \tag{19}$$

Since  $p_{\text{out}}$  is supposed to be constant, we remark that we obtain homogeneous boundary conditions in (18) and (19) by taking as new variable the fluctuation  $p'_\Omega = p_\Omega - p_{\text{out}}$ . Assuming this change of variable has been made, we consider henceforth that  $p_{\text{out}} = 0$ .

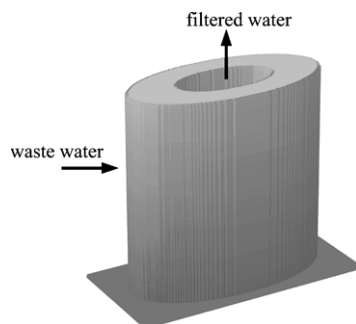


Fig. 17. 3D geometry of the filter.

We still consider a criterion to be minimized  $j(\Omega)$  of the form (3) with the compliance

$$J(u, p) = \int_{\Gamma} pu \cdot n ds - \int_D \nabla p \cdot u dx = \int_D p \operatorname{div} u dx.$$

In our model, the additional term  $\ell|\Omega|$  is a decreasing function of the flow rate, which we want to maximize. It also accounts for the price of the structure. (The material used for such filters is indeed very expensive.)

### 5.3. Topological sensitivity

The variational formulation of the b.v.p. (18), (19) reads: find  $(U_\Omega, p_\Omega, u_\Omega) \in H^1(D)^2 \times L^2(D) \times H^1(D)^2$  such that

$$\begin{cases} c_\Omega(U_\Omega, V) + d(V, p_\Omega) = 0 & \forall V \in (H^1(D))^2, \\ d(U_\Omega, q) = s_\Omega(q) & \forall q \in L^2(D), \\ a_\Omega(u_\Omega, v) = d(v, p_\Omega) & \forall v \in (H^1(D))^2, \end{cases} \tag{20}$$

with the bilinear forms

$$c_\Omega(U, V) = \eta \int_D (\nabla U : \nabla V + \tilde{k}^{-1} U \cdot V) dx,$$

$$d(V, p) = \int_D p \operatorname{div} V dx,$$

$$a_\Omega(u, v) = \int_D \tilde{\alpha} A e(u) : e(v) dx,$$

and the linear form

$$s_\Omega(q) = \int_D \tilde{s} q dx.$$

We introduce the Lagrangian

$$\mathcal{L}_\Omega(U, V, p, q, u, v) = J(u, p) + \ell|\Omega| + c_\Omega(U, V) + d(V, p) + d(U, q) - s_\Omega(q) + a_\Omega(u, v) - d(v, p). \tag{21}$$

Thanks to (20) it comes

$$j(\Omega) = \mathcal{L}_\Omega(U_\Omega, V, p_\Omega, q, u_\Omega, v) \quad \forall V, q, v.$$

Although neither the Lagrangian  $\mathcal{L}_\Omega$  nor the fields  $U_\Omega, p_\Omega$  and  $u_\Omega$  are differentiable with respect to a variation of topology, the composition of the sensitivity formula as well as the relevant adjoint states can be exactly obtained by applying formally the rules of differential calculus (this statement can be proved with the help of a domain truncation technique, see e.g. [21]). In this setting, let us denote by  $\delta_\Omega = \pm B(x_0, \rho)$  a signed domain perturbation (creation of a hole if  $x_0 \in \Omega$ , addition of matter if  $x_0 \in D \setminus \Omega$ ), and let us write the corresponding first variation of the criterion in the differential form

$$D_\Omega j(\Omega) \delta_\Omega := \tilde{g}(x_0) |B(x_0, \rho)|. \tag{22}$$

The chain rule formally applied to (21) yields:

$$\begin{aligned} D_\Omega j(\Omega) \delta_\Omega &= \partial_\Omega \mathcal{L}_\Omega(U_\Omega, V, p_\Omega, q, u_\Omega, v) \delta_\Omega + \partial_U \mathcal{L}_\Omega(U_\Omega, V, p_\Omega, q, u_\Omega, v) (D_\Omega U_\Omega \delta_\Omega) \\ &\quad + \partial_p \mathcal{L}_\Omega(U_\Omega, V, p_\Omega, q, u_\Omega, v) (D_\Omega p_\Omega \delta_\Omega) + \partial_u \mathcal{L}_\Omega(U_\Omega, V, p_\Omega, q, u_\Omega, v) (D_\Omega u_\Omega \delta_\Omega). \end{aligned}$$

Let us study each term successively, starting by the last one. It follows from the bilinearity of  $J$  and  $a_\Omega$  that, for any  $\delta_u$ ,

$$\partial_u \mathcal{L}_\Omega(U_\Omega, V, p_\Omega, q, u_\Omega, v) \delta_u = J(\delta_u, p_\Omega) + a_\Omega(\delta_u, v).$$

As  $v$  is arbitrary, we choose  $v = v_\Omega = -u_\Omega$  which, as a consequence of (20) together with the symmetry of  $a_\Omega$  and the identity  $J = d$ , permits to cancel the above expression. Then we have

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problem

$$-\nabla q_\Omega = 0$$

$u_\Omega$  in  $D$ ,

0 on  $\Gamma$ .

$$(U_\Omega, V_\Omega, p_\Omega, q_\Omega)$$

$$|\delta_\Omega + \partial_\Omega c_\Omega(U_\Omega)$$

ents represented

[8]. The last one

$$V_\Omega + \tilde{s}q_\Omega + \tilde{g}_{\text{struc}}(u_\Omega)$$

is given by (10).

### Results

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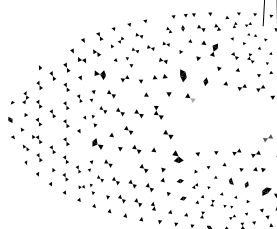


Fig. 19. Convergences histo



## 6. Conclusion

We have proposed a new algorithm for simultaneous topology and shape optimization, which has the following advantages compared to other level-set based methods.

- Satisfactory results are obtained without any a priori on the topology (in general, the best results are obtained with trivial full domain initialization). For classical examples, they are very similar to the results obtained with other methods.
- The algorithm derives from a unique evolution equation which is free of arbitrary parameters.
- The level-set function has a meaning after convergence (i.e. at the stationary point of the evolution equation): it is the normalized topological gradient. Therefore the corresponding necessary topological optimality conditions, which are even sufficient in a certain class of

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